Guardian

Guardian is a playable character in Nightreign.

Guardian's gameplay is focused on defensive abilities and wide-area attacks. He also specialises in heavy-hitting, slow attacks. His design is said to embody the Tank archetype.

Guardian's ultimate ability allows him to fly into the sky briefly before slamming back into the ground, dealing AoE damage to all enemies within a radius as well as buffing allies.

He also has the ability to revive allies by attacking them.